

OMNIA.9sg and Omnia.9sg-DP

Stereo Generator with Psychoacoustically-Controlled
Distortion Masking Clipper



USER MANUAL ADDENDUM

S/W Version 3.19.39 • August 2018

This information supplements the Omnia.9sg user manual. Where the user manual and this addendum differ, the information in the addendum takes precedence.



Notices and Cautions

AC SUPPLY

Rated voltage range: 100 – 240 VAC
Rated frequency range: 50/60 HZ
Rated current: 1.0 – 0.5 A

DC SUPPLY

Rated voltage 40-57 VDC
Rated current: 1.0 A

Maximum operating altitude: 2000 meters

Minimum and maximum operating temperatures: 0 – 50 degrees C

Maximum relative humidity in which the equipment can be operated: 95% non-condensing

OPERATOR ACCESSIBLE AC FUSE REPLACEMENT PART NUMBER (S) AND ELECTRICAL CHARACTERISTICS

WARNING

The product power cords are the mains disconnect devices. The socket-outlet must be installed near the equipment and must be easily accessible to isolate the equipment from the power source in case of an emergency. If this is not feasible, for example because the equipment is rack-mounted, then a power isolation switch should be incorporated into the rack that will allow the operator to disconnect BOTH incoming supplies.

WARNING TO SERVICE PERSONNEL

This product may be energised by TWO independent power supplies. In the event one line fuse is blown, the equipment may still be energised via the supplementary power supply. To prevent electric shock, disconnect BOTH power inputs from the mains supply before servicing.

WARNING

This equipment is compliant with Class A of CISPR 32. In a residential environment, this equipment may cause radio interference.

CAUTION:

For (DP) units with the AC-DC power option, this instrument has a DC voltage input. Ensure the power voltage is within the specified range of 40-57 VDC. The \equiv symbol, if used, indicates a direct current supply. The DC supply must have external current control limiting the total power available to 240VA or less. An external 4A fuse is required on the DC supply.

Omnia.9sg-DP power supplies incorporate internal fuses. Hazardous voltages may still be present on some of the primary parts even when the fuse has blown. If fuse replacement is required, replace fuse only with same type and value for continued protection against fire.

CE Conformance Information

This device complies with the requirements of the EEC council directives:

- ◆ 2011/65/EU (RoHS)
- ◆ 2014/30/EU (Electromagnetic compatibility)
- ◆ 2014/35/EU (Safety – low voltage directive)

-48VDC Power Entry

The DC entry connector is not supplied. For a compatible connector, use one of the following:

Preassembled

TE Connectivity part number GA310

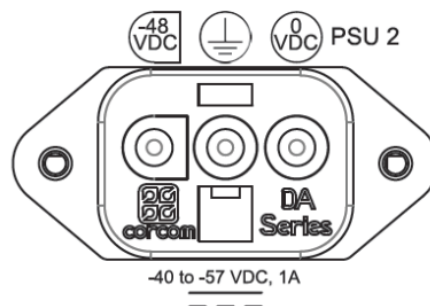
Custom

Housing: Molex 03-12-1036

Pins: Molex 18-12-1221 or Molex 18-12-1222

Wiring Instructions

Follow instructions for proper crimping of Molex pins. Use the wiring diagram on rear of unit:



Color wires according to local regulations.

Version 3.19.39 Software Addendum

The following software change descriptions outline differences and updates since this last published manual (3.16.50). This guide is an addendum to that document, available at <https://www.telosalliance.com/Omnia/Omnia9sg>

USB Connector Notice

The front panel USB connector is provided solely for use with a USB thumb drive for purposes of updating software, downloading log files, or loading music files to the unit. Once use for any such purpose is complete, the thumb drive should be removed. Due to RF emissions and interference concerns, under no circumstances should this port be used to cable connect the 9SG to another a piece of equipment, nor should a USB cable be left inserted in this port .

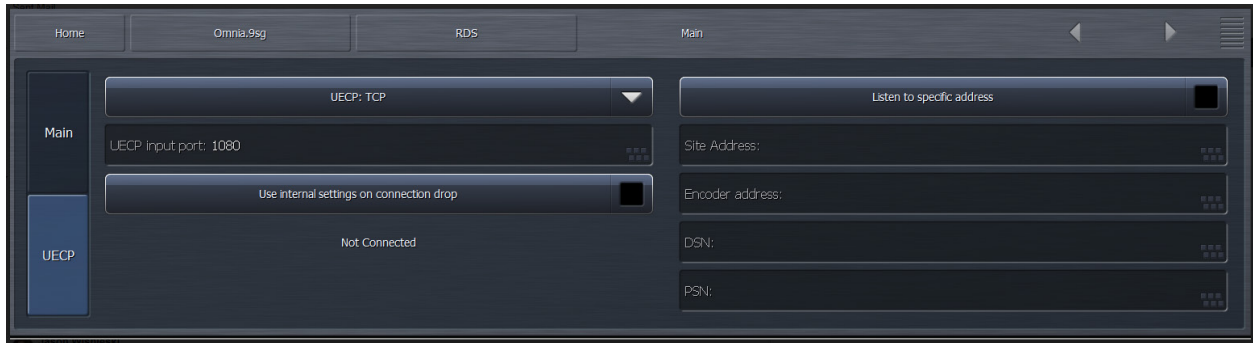
Livewire RTP Time Stamp Compatibility

Version 3.19.39 adds a new feature to help insure compatibility between the 9.SG and certain, older Livewire implementations. To access this, go to /Home/Omnia.9sg/Stereo Generator and select Input 1, 2 or 3



RDS UECP

RDS UECP/Remote control over TCP/IP UECP (Universal Encoder Control Protocol) is a standardized protocol that is used to send information to RDS encoders. It is supported by many software and hardware RDS encoders, and by many automation systems. The RDS option must be installed in order to reach the UECP control screen below: /Home/Omnia.9sg/RDS/Main



Omnia.9.sg supports a subset of UECP commands over an IP connection only (RS232 is not supported). The UECP dropdown enables and disables UECP support and has the following options: TCP / UDP / TCP (ASCII) / UDP (ASCII). Select the one appropriate for your installation. Many applications now support UECP directly, but for those that do not, an ASCII mode is supported for sending commands in plain text. *UECP input port* is a text field where you can enter the port to listen for UECP commands, in decimal. *UECP is connected* (On/Off) (read only) - displays the current status of the UECP connection (On = connected, off = not connected). *Use internal settings on connection drop* specifies whether Omnia.9sg should fallback to the RDS settings specified in other pages in the RDS menu, should the UECP connection drop. It is a good idea to enable this and populate the RDS settings with “generic” information should the automation system fail to connect and provide data via UECP. The Status line will show the connection status (TCP) and number of messages received (UDP). As UECP can send commands via multicasting to multiple RDS encoders, each message contains addressing information. The “Listen to specific address” option instructs Omnia.9 to only listen for UECP commands targeted to the specified address. The options are Site/Encoder Address, DSN, PSN. Enter the information appropriate to your RDS network if this feature is utilized.

Omnia 9.sg MIB Definitions

SNMP traps and status report capabilities have been expanded in 3.19.39, but the interface for enabling SNMP and setting communities and traps remain the same as previous versions. The Omnia.9sg MIB file is available via the built-in HTTP server on the SNMP Test Page, which can be accessed from any white-listed computer on the network. Enter the IP address of the unit followed by the port number and “/SNMP”, substituting your own IP address into this example: <http://192.168.1.1:7380/SNMP>

New SNMP traps have been added in this release

- ◆ Loss of AES sync / AES Error
- ◆ Alert that system is in mono mode
- ◆ Pre-emphasis settings have changed
- ◆ MPX level has changed
- ◆ RDS level has changed

The most recent MIB file is reprinted here for reference:

```
OMNIA9SG-MIB DEFINITIONS ::= BEGIN

-- MIB for Omnia.9sg devices
-- Applicable to software version: 3.19.35 -
IMPORTS
    NOTIFICATION-TYPE,      OBJECT-TYPE, MODULE-IDENTITY,
    enterprises, Integer32, IpAddress
        FROM SNMPv2-SMI
    DisplayString
        FROM SNMPv2-TC;

linearAcoustic MODULE-IDENTITY
    LAST-UPDATED "201608280809Z"
    ORGANIZATION
        "Telos Alliance"
    CONTACT-INFO
        "Leif Claesson

        E-mail leif.claesson@telosalliance.com"
    DESCRIPTION
        "The MIB module for the Omnia.9sg implementation of the SNMPv2c
protocol."

    REVISION "201608280809Z"
    DESCRIPTION
        ""
::= { enterprises 28660 }

omnia9sg                OBJECT IDENTIFIER ::= { linearAcoustic 9008 }

main                    OBJECT IDENTIFIER ::= { omnia9sg 1 }
trap                    OBJECT IDENTIFIER ::= { omnia9sg 2 }

snmp-main              OBJECT IDENTIFIER ::= { main 1 }
snmp-trap              OBJECT IDENTIFIER ::= { trap 1 }

prodinfo-main          OBJECT IDENTIFIER ::= { main 2 }
-- prodinfo-trap      OBJECT IDENTIFIER ::= { trap 2 }

sys-main               OBJECT IDENTIFIER ::= { main 3 }
sys-trap              OBJECT IDENTIFIER ::= { trap 3 }

status-main           OBJECT IDENTIFIER ::= { main 4 }
```

```

status-trap                OBJECT IDENTIFIER ::= { trap 4 }

input-status-main          OBJECT IDENTIFIER ::= { status-main 1 }
input-status-trap         OBJECT IDENTIFIER ::= { status-trap 1 }
cur-loudness-main         OBJECT IDENTIFIER ::= { status-main 2 }
-- cur-loudness-trap      OBJECT IDENTIFIER ::= { status-trap 2 }
output-status-main        OBJECT IDENTIFIER ::= { status-main 3 }
output-status-trap        OBJECT IDENTIFIER ::= { status-trap 3 }
rds-status-main           OBJECT IDENTIFIER ::= { status-main 4 }
rds-status-trap           OBJECT IDENTIFIER ::= { status-trap 4 }

preset-main               OBJECT IDENTIFIER ::= { main 5 }
preset-trap               OBJECT IDENTIFIER ::= { trap 5 }

--
-- snmp
--

software-link             OBJECT-TYPE
    SYNTAX                 INTEGER {unavailable (-1), linked (0), unlinked
(1)}
    MAX-ACCESS             read-only
    STATUS                  current
    DESCRIPTION
        "SNMP agent currently linked to Omnia.9sg. This link goes down during
upgrade and reconfiguration."
    DEFVAL { -1 }
    ::= { snmp-main 1 }

software-link OBJECT IDENTIFIER ::= { snmp-trap 1 }

software-link-down NOTIFICATION-TYPE
    STATUS                  current
    DESCRIPTION
        "Omnia.9sg software link lost."
    ::= { software-link 0 11 }

software-link-up NOTIFICATION-TYPE
    STATUS                  current
    DESCRIPTION
        "Omnia.9sg software link established."
    ::= { software-link 0 10 }

software-link-failure     OBJECT-TYPE
    SYNTAX                 INTEGER {unavailable (-1), ok (0), fail (1)}
    MAX-ACCESS             read-only
    STATUS                  current
    DESCRIPTION
        "SNMP agent unable to communicate with Omnia.9sg for an extended time.
Failure is critical issue."
    DEFVAL { -1 }
    ::= { snmp-main 2 }

software-link-failure OBJECT IDENTIFIER ::= { snmp-trap 2 }

software-link-failure-alarm NOTIFICATION-TYPE
    STATUS                  current
    DESCRIPTION

```

```
"Omnia.9sg software link sustained failure."
 ::= { software-link-failure 0 11 }

software-link-restored NOTIFICATION-TYPE
  STATUS          current
  DESCRIPTION
  "Omnia.9sg software link re-established."
  ::= { software-link-failure 0 10 }

heartbeat OBJECT IDENTIFIER ::= { snmp-trap 0 }

trap-heartbeat NOTIFICATION-TYPE
  STATUS          current
  DESCRIPTION
  "Omnia.9sg software heartbeat."
  ::= { heartbeat 73 }

--
--   prodingo
--

-- model
model-name          OBJECT-TYPE
  SYNTAX            DisplayString (SIZE (0..64))
  MAX-ACCESS        read-only
  STATUS            current
  DESCRIPTION
  "Model Name"
  ::= { prodingo-main 1 }

-- software version
software-version OBJECT-TYPE
  SYNTAX            DisplayString (SIZE (0..64))
  MAX-ACCESS        read-only
  STATUS            current
  DESCRIPTION
  "Device's software version."
  ::= { prodingo-main 2 }

-- firmware version
firmware-version OBJECT-TYPE
  SYNTAX            DisplayString (SIZE (0..64))
  MAX-ACCESS        read-only
  STATUS            current
  DESCRIPTION
  "Devices's firmware version."
  ::= { prodingo-main 3 }

--
--   omnia9sg system
--
```



```

engine-status          OBJECT-TYPE
  SYNTAX                INTEGER {unavailable (-1), ok (0), fail (1)}
  MAX-ACCESS            read-only
  STATUS                current
  DESCRIPTION
    "Status of processing engine."
  DEFVAL { -1 }
  ::= { sys-main 1010 }

engine-status          OBJECT IDENTIFIER ::= { sys-trap 1010 }

engine-failure         NOTIFICATION-TYPE
  STATUS                current
  DESCRIPTION
    "General Engine (hardware) Failure."
  ::= { engine-status 0 11 }

engine-ok              NOTIFICATION-TYPE
  STATUS                current
  DESCRIPTION
    "Engine (Hardware) OK."
  ::= { engine-status 0 10 }

ref-rate-status        OBJECT-TYPE
  SYNTAX                INTEGER {unavailable (-1), ok (0), wrong (1)}
  MAX-ACCESS            read-only
  STATUS                current
  DESCRIPTION
    "Status of 48k reference input sample rate."
  DEFVAL { -1 }
  ::= { sys-main 1011 }

ref-rate-status        OBJECT IDENTIFIER ::= { sys-trap 1011 }

ref-rate-wrong         NOTIFICATION-TYPE
  STATUS                current
  DESCRIPTION
    "Wrong reference rate, only 48 kHz supported"
  ::= { ref-rate-status 0 11 }

ref-rate-ok            NOTIFICATION-TYPE
  STATUS                current
  DESCRIPTION
    "Reference rate OK or N/A."
  ::= { ref-rate-status 0 10 }

psu-status             OBJECT-TYPE
  SYNTAX                INTEGER {unavailable (-1), ok (0), fail (1)}
  MAX-ACCESS            read-only
  STATUS                current
  DESCRIPTION
    "Status of power supply redundancy."
  DEFVAL { -1 }
  ::= { sys-main 1020 }
psu-status             OBJECT IDENTIFIER ::= { sys-trap 1020 }

```

```

power-redundancy-failure NOTIFICATION-TYPE
  STATUS          current
  DESCRIPTION
  "Power Redundancy Failure."
  ::= { psu-status 0 11 }

power-redundancy-ok NOTIFICATION-TYPE
  STATUS          current
  DESCRIPTION
  "Power Redundancy OK."
  ::= { psu-status 0 10 }

cpu-utilization      OBJECT-TYPE
  SYNTAX            Integer32
  MAX-ACCESS        read-only
  STATUS            current
  DESCRIPTION
  "CPU utilization percentage"
  DEFVAL { -1 }
  ::= { sys-main 1030 }

cpu-status OBJECT-TYPE
  SYNTAX            INTEGER {unavailable (-1), ok (0), overload (1)}
  MAX-ACCESS        read-only
  STATUS            current
  DESCRIPTION
  "Sustained CPU overload status."
  DEFVAL { -1 }
  ::= { sys-main 1040 }

cpu-status          OBJECT IDENTIFIER ::= { sys-trap 1040 }

cpu-overload-alarm NOTIFICATION-TYPE
  STATUS          current
  DESCRIPTION
  "CPU overloaded."
  ::= { cpu-status 0 11}

cpu-ok NOTIFICATION-TYPE
  STATUS          current
  DESCRIPTION
  "CPU status OK."
  ::= { cpu-status 0 10}

ram-available      OBJECT-TYPE
  SYNTAX            Integer32
  MAX-ACCESS        read-only
  STATUS            current
  DESCRIPTION
  "Amount of RAM available (MB)."
  DEFVAL { -1 }
  ::= { sys-main 1050 }

```

```

ram-status OBJECT-TYPE
    SYNTAX          INTEGER {unavailable (-1), ok (0), low (1)}
    MAX-ACCESS      read-only
    STATUS          current
    DESCRIPTION
        "Overall RAM status."
    DEFVAL { -1 }
    ::= { sys-main 1060 }

ram-status          OBJECT IDENTIFIER ::= { sys-trap 1060 }

ram-depletion-alarm NOTIFICATION-TYPE
    STATUS          current
    DESCRIPTION
        "Running out of RAM."
    ::= { ram-status 0 11}

ram-ok NOTIFICATION-TYPE
    STATUS          current
    DESCRIPTION
        "RAM status OK."
    ::= { ram-status 0 10}

cpu-temperature-value          OBJECT-TYPE
    SYNTAX          Integer32 (-1..200)
    MAX-ACCESS      read-only
    STATUS          current
    DESCRIPTION
        "CPU temperature (Celsius)."
    DEFVAL { -1 }
    ::= { sys-main 1070 }

cpu-temperature          OBJECT-TYPE
    SYNTAX          INTEGER {unavailable (-1), ok (0), overheat (1)}
    MAX-ACCESS      read-only
    STATUS          current
    DESCRIPTION
        "CPU temperature condition."
    DEFVAL { -1 }
    ::= { sys-main 1080 }

cpu-temperature          OBJECT IDENTIFIER ::= { sys-trap 1080 }

cpu-overheat-alarm NOTIFICATION-TYPE
    STATUS          current
    DESCRIPTION
        "CPU overheating."
    ::= { cpu-temperature 0 11}

cpu-temperature-ok NOTIFICATION-TYPE

```

```

STATUS                current
DESCRIPTION
"CPU temperature OK."
::= { cpu-temperature 0 10}

```

```

chassis-temperature-value      OBJECT-TYPE
SYNTAX                        Integer32 (-1..200)
MAX-ACCESS                    read-only
STATUS                        current
DESCRIPTION
"Chassis temperature (Celsius)."
DEFVAL { -1 }
::= { sys-main 1090 }

```

```

chassis-temperature          OBJECT-TYPE
SYNTAX                        INTEGER {unavailable (-1), ok (0),
MAX-ACCESS                    read-only
STATUS                        current
DESCRIPTION
"Chassis temperature condition."
DEFVAL { -1 }
::= { sys-main 1100 }

```

```

chassis-temperature          OBJECT IDENTIFIER ::= { sys-trap 1100 }

```

```

chassis-overheat-alarm NOTIFICATION-TYPE
STATUS                        current
DESCRIPTION
"Chassis overheating."
::= { chassis-temperature 0 11 }

```

```

chassis-temperature-ok NOTIFICATION-TYPE
STATUS                        current
DESCRIPTION
"Chassis temperature OK."
::= { chassis-temperature 0 10 }

```

```

cpu-fan-speed      OBJECT-TYPE
SYNTAX            Integer32 (-1..10000)
MAX-ACCESS        read-only
STATUS            current
DESCRIPTION
"CPU fan speed (RPM)."
DEFVAL { -1 }
::= { sys-main 1110 }

```

```

cpu-fan-status          OBJECT-TYPE
SYNTAX                  INTEGER {unavailable (-1), ok (0), fail (1)}
MAX-ACCESS              read-only
STATUS                  current
DESCRIPTION
"CPU fan status."
DEFVAL { -1 }
::= { sys-main 1120 }

```

```

cpu-fan-status          OBJECT IDENTIFIER ::= { sys-trap 1120 }

cpu-fan-failure NOTIFICATION-TYPE
  STATUS                current
  DESCRIPTION
    "CPU fan failure."
    ::= { cpu-fan-status 0 11 }

cpu-fan-ok NOTIFICATION-TYPE
  STATUS                current
  DESCRIPTION
    "CPU fan OK."
    ::= { cpu-fan-status 0 10 }

-- chassis-fan-speed  OBJECT-TYPE
--   SYNTAX             Integer32 (-1..10000)
--   MAX-ACCESS         read-only
--   STATUS             current
--   DESCRIPTION
--     "Chassis fan speed (RPM)."

```

```
"Backup input status (primary failed)"
DEFVAL { -1 }
::= { input-status-main 1 }
```

```
backup-input          OBJECT IDENTIFIER ::= { input-status-trap 1 }
```

```
backup-input-not-in-use NOTIFICATION-TYPE
STATUS                  current
DESCRIPTION
"Backup input not in use."
::= { backup-input 0 10}
```

```
backup-input-in-use NOTIFICATION-TYPE
STATUS                  current
DESCRIPTION
"Backup input in use."
::= { backup-input 0 11}
```

```
local-input-status    OBJECT-TYPE
SYNTAX                INTEGER {unavailable (-1), main (0), local (1)}
MAX-ACCESS            read-only
STATUS                current
DESCRIPTION
"Local input status (network override)"
DEFVAL { -1 }
::= { input-status-main 2 }
```

```
local-input          OBJECT IDENTIFIER ::= { input-status-trap 2 }
```

```
main-program-audio-on-air NOTIFICATION-TYPE
STATUS                  current
DESCRIPTION
"Local input not in use."
::= { local-input 0 10 }
```

```
local-override-audio-on-air NOTIFICATION-TYPE
STATUS                  current
DESCRIPTION
"Local input in use."
::= { local-input 0 11 }
```

```
input-silent-status   OBJECT-TYPE
SYNTAX                INTEGER {unavailable (-1), ok (0), silence (1)}
MAX-ACCESS            read-only
STATUS                current
DESCRIPTION
"Input silence sense."
DEFVAL { -1 }
::= { input-status-main 3 }
```

```
input-silence        OBJECT IDENTIFIER ::= { input-status-trap 3 }
```

```
input-present NOTIFICATION-TYPE
STATUS                  current
DESCRIPTION
```

```

    "Input present."
    ::= { input-silence 0 10 }

input-silent NOTIFICATION-TYPE
  STATUS          current
  DESCRIPTION
  "Input audio loss (silence)."
```

```

  ::= { input-silence 0 11 }

internal-player-status          OBJECT-TYPE
  SYNTAX              INTEGER {unavailable (-1), inactive (0), active
(1)}
  MAX-ACCESS          read-only
  STATUS              current
  DESCRIPTION
  "Internal player status."
  DEFVAL { -1 }
  ::= { input-status-main 4 }

internal-player          OBJECT IDENTIFIER ::= { input-status-trap 4 }

internal-player-not-in-use NOTIFICATION-TYPE
  STATUS          current
  DESCRIPTION
  "Internal player not in use."
  ::= { internal-player 0 10 }

internal-player-on-air NOTIFICATION-TYPE
  STATUS          current
  DESCRIPTION
  "Internal player in use."
  ::= { internal-player 0 11 }

input-ch-balance OBJECT-TYPE
  SYNTAX              INTEGER {unavailable (-1), ok (0), left-low (1),
right-low(2)}
  MAX-ACCESS          read-only
  STATUS              current
  DESCRIPTION
  "Input channel balance status."
  DEFVAL { -1 }
  ::= { input-status-main 5 }

input-ch-balance          OBJECT IDENTIFIER ::= { input-status-trap 5 }

input-ch-balanced          NOTIFICATION-TYPE
  STATUS          current
  DESCRIPTION
  "Input channel balance OK."
  ::= { input-ch-balance 0 10 }

input-ch-imbalance NOTIFICATION-TYPE
  STATUS          current
  DESCRIPTION
  "Input channel imbalance."
  ::= { input-ch-balance 0 11 }

```

```

input-overload-status          OBJECT-TYPE
    SYNTAX                     INTEGER {unavailable (-1), ok (0), overload (1)}
    MAX-ACCESS                 read-only
    STATUS                     current
    DESCRIPTION
        "Input overload status."
    DEFVAL { -1 }
    ::= { input-status-main 6 }

input-overload                OBJECT IDENTIFIER ::= { input-status-trap 6 }

input-no-overload             NOTIFICATION-TYPE
    STATUS                     current
    DESCRIPTION
        "No input overload."
    ::= { input-overload 0 10 }

input-overload                NOTIFICATION-TYPE
    STATUS                     current
    DESCRIPTION
        "Input overload (clipping)."
    ::= { input-overload 0 11 }

digital-input-status          OBJECT-TYPE
    SYNTAX                     INTEGER {unavailable (-1), ok (0), missing (1),
not-in-use (2)}
    MAX-ACCESS                 read-only
    STATUS                     current
    DESCRIPTION
        "Digital Input status"
    DEFVAL { -1 }
    ::= { input-status-main 7 }

digital-input-status          OBJECT IDENTIFIER ::= { input-status-trap 7 }

digital-input-not-missing     NOTIFICATION-TYPE
    STATUS                     current
    DESCRIPTION
        "Digital input present"
    ::= { digital-input-status 0 10 }

digital-input-missing         NOTIFICATION-TYPE
    STATUS                     current
    DESCRIPTION
        "Digital input missing."
    ::= { digital-input-status 0 11 }

digital-input-not-in-use     NOTIFICATION-TYPE
    STATUS                     current
    DESCRIPTION
        "Digital input not in use."
    ::= { digital-input-status 0 12 }

```



```

reference-input-status          OBJECT-TYPE
  SYNTAX                        INTEGER {unavailable (-1), ok (0), missing (1),
not-in-use (2)}
  MAX-ACCESS                    read-only
  STATUS                        current
  DESCRIPTION
    "Reference Input status"
  DEFVAL { -1 }
  ::= { input-status-main 8 }

reference-input-status OBJECT IDENTIFIER ::= { input-status-trap 8 }

reference-input-not-missing NOTIFICATION-TYPE
  STATUS                        current
  DESCRIPTION
    "Reference input present"
  ::= { reference-input-status 0 10 }

reference-input-missing NOTIFICATION-TYPE
  STATUS                        current
  DESCRIPTION
    "Reference input missing"
  ::= { reference-input-status 0 11 }

reference-input-not-in-use NOTIFICATION-TYPE
  STATUS                        current
  DESCRIPTION
    "Reference input not in use"
  ::= { reference-input-status 0 12 }

local-input-loudness-level     OBJECT-TYPE
  SYNTAX                        Integer32 (-1500..240)
  MAX-ACCESS                    read-only
  STATUS                        current
  DESCRIPTION
    "Local input ITU 1770 loudness (centibel FS)"
  DEFVAL { -1500 }
  ::= { cur-loudness-main 1 }

pre-clip-loudness-level       OBJECT-TYPE
  SYNTAX                        Integer32 (-1500..240)
  MAX-ACCESS                    read-only
  STATUS                        current
  DESCRIPTION
    "Pre-clipper ITU 1770 loudness (centibel FS)"
  DEFVAL { -1500 }
  ::= { cur-loudness-main 2 }

mpx-out-loudness-level        OBJECT-TYPE
  SYNTAX                        Integer32 (-1500..240)
  MAX-ACCESS                    read-only
  STATUS                        current
  DESCRIPTION
    "MPX output ITU 1770 loudness (centibel FS)"
  DEFVAL { -1500 }
  ::= { cur-loudness-main 3 }

```

```

mpx-out-voltage-1 OBJECT-TYPE
    SYNTAX          Integer32 (-1..10000)
    MAX-ACCESS      read-only
    STATUS          current
    DESCRIPTION
        "MPX output 1 output voltage setting (millivolts)"
    DEFVAL { -1 }
    ::= { output-status-main 1 }

mpx-out-voltage-1-traps      OBJECT IDENTIFIER ::= { output-status-trap 1 }

mpx-out-voltage-1 NOTIFICATION-TYPE
    STATUS          current
    DESCRIPTION
        "MPX output voltage 1 changed"
    ::= { mpx-out-voltage-1-traps 1 }

mpx-out-voltage-2 OBJECT-TYPE
    SYNTAX          Integer32 (-1..10000)
    MAX-ACCESS      read-only
    STATUS          current
    DESCRIPTION
        "MPX output 2 output voltage setting (millivolts)"
    DEFVAL { -1 }
    ::= { output-status-main 2 }

mpx-out-voltage-2-traps      OBJECT IDENTIFIER ::= { output-status-trap 2 }

mpx-out-voltage-2 NOTIFICATION-TYPE
    STATUS          current
    DESCRIPTION
        "MPX output voltage 2 changed"
    ::= { mpx-out-voltage-2-traps 1 }

mpx-power-limit  OBJECT-TYPE
    SYNTAX          Integer32 (-300..1200)
    MAX-ACCESS      read-only
    STATUS          current
    DESCRIPTION
        "MPX power limit setting (centibels)"
    DEFVAL { -1 }
    ::= { output-status-main 3 }

mpx-power-limit-traps  OBJECT IDENTIFIER ::= { output-status-trap 3 }

```

```
mpx-power-limit NOTIFICATION-TYPE
  STATUS          current
  DESCRIPTION
  "MPX power limit level changed"
  ::= { mpx-power-limit-traps 1 }
```

```
pilot-level OBJECT-TYPE
  SYNTAX          Integer32 (0..200)
  MAX-ACCESS      read-only
  STATUS          current
  DESCRIPTION
  "Pilot level (promille)"
  DEFVAL { -1 }
  ::= { output-status-main 4 }
```

```
pilot-level OBJECT IDENTIFIER ::= { output-status-trap 4 }
```

```
pilot-level NOTIFICATION-TYPE
  STATUS          current
  DESCRIPTION
  "Pilot level changed"
  ::= { pilot-level 0 1 }
```

```
pre-emphasis      OBJECT-TYPE
  SYNTAX          Integer32 (0..75)
  MAX-ACCESS      read-only
  STATUS          current
  DESCRIPTION
  "Pre-emphasis (microseconds)"
  DEFVAL { -1 }
  ::= { output-status-main 5 }
```

```
pre-emphasis      OBJECT IDENTIFIER ::= { output-status-trap 5 }
```

```
pre-emphasis NOTIFICATION-TYPE
  STATUS          current
  DESCRIPTION
  "Pre-emphasis changed"
  ::= { pre-emphasis 0 1 }
```

```
rds-injection-level      OBJECT-TYPE
  SYNTAX          Integer32 (-1..150)
  MAX-ACCESS      read-only
  STATUS          current
  DESCRIPTION
  "RDS injection level (promille)"
  DEFVAL { -1 }
  ::= { rds-status-main 1 }
```

```

rdj-injection-level    OBJECT IDENTIFIER ::= { rds-status-trap 1 }

rds-injection-level NOTIFICATION-TYPE
  STATUS                current
  DESCRIPTION
  "RDS Injection Level changed"
  ::= { rdj-injection-level 0 1 }

rds-current-ps        OBJECT-TYPE
  SYNTAX                DisplayString (SIZE (0..64))
  MAX-ACCESS            read-only
  STATUS                current
  DESCRIPTION
  "RDS current Programme Service text"
  ::= { rds-status-main 2 }
rds-ps-changed        OBJECT IDENTIFIER ::= { rds-status-trap 2 }

rds-ps-changed NOTIFICATION-TYPE
  STATUS                current
  DESCRIPTION
  "RDS PS changed"
  ::= { rds-ps-changed 0 1 }

rds-current-rt        OBJECT-TYPE
  SYNTAX                DisplayString (SIZE (0..128))
  MAX-ACCESS            read-only
  STATUS                current
  DESCRIPTION
  "RDS current RadioText"
  ::= { rds-status-main 3 }

rds-rt-changed        OBJECT IDENTIFIER ::= { rds-status-trap 3 }

rds-rt-changed NOTIFICATION-TYPE
  STATUS                current
  DESCRIPTION
  "RDS RT changed"
  ::= { rds-rt-changed 0 1 }

--
-- omnia9sg preset
--

sg-preset             OBJECT-TYPE
  SYNTAX                DisplayString (SIZE (0..64))
  MAX-ACCESS            read-only
  STATUS                current
  DESCRIPTION
  "Stereo generator preset"
  ::= { preset-main 1 }

sg-preset             OBJECT IDENTIFIER ::= { preset-trap 1 }

```

```

sg-preset-change      NOTIFICATION-TYPE
  STATUS current
  DESCRIPTION
    "Trap, Stereo generator preset change."
    ::= { sg-preset 0 1}

local-proc-preset     OBJECT-TYPE
  SYNTAX               DisplayString (SIZE (0..64))
  MAX-ACCESS           read-only
  STATUS               current
  DESCRIPTION
    "Local processing preset"
    ::= { preset-main 2 }

local-proc-preset     OBJECT IDENTIFIER ::= { preset-trap 2 }

local-proc-preset-change  NOTIFICATION-TYPE
  STATUS current
  DESCRIPTION
    "Trap, Stereo generator preset change."
    ::= { local-proc-preset 0 1}

hp-mon-preset         OBJECT-TYPE
  SYNTAX               DisplayString (SIZE (0..64))
  MAX-ACCESS           read-only
  STATUS               current
  DESCRIPTION
    "HP monitor output preset"
    ::= { preset-main 3 }

hp-mon-preset         OBJECT IDENTIFIER ::= { preset-trap 3 }

hp-mon-preset-change  NOTIFICATION-TYPE
  STATUS current
  DESCRIPTION
    "Trap, HP monitoring preset change."
    ::= { hp-mon-preset 0 1}

spk-mon-preset        OBJECT-TYPE
  SYNTAX               DisplayString (SIZE (0..64))
  MAX-ACCESS           read-only
  STATUS               current
  DESCRIPTION
    "Speaker monitor output preset"
    ::= { preset-main 4 }

spk-mon-preset        OBJECT IDENTIFIER ::= { preset-trap 4 }

spk-mon-preset-change  NOTIFICATION-TYPE
  STATUS current
  DESCRIPTION
    "Trap, Speaker monitoring preset change."
    ::= { spk-mon-preset 0 1}

aux-mon-preset        OBJECT-TYPE
  SYNTAX               DisplayString (SIZE (0..64))

```

```
MAX-ACCESS      read-only
STATUS           current
DESCRIPTION
"Auk monitor output preset"
::= { preset-main 5 }
```

```
aux-mon-preset      OBJECT IDENTIFIER ::= { preset-trap 5 }
```

```
aux-mon-preset-change  NOTIFICATION-TYPE
STATUS current
DESCRIPTION
"Trap, AUX monitoring preset change."
::= { aux-mon-preset 0 1 }
```

```
END
```

